be-quick-or-be-dead-iron-maiden.txt

BE QUICK OR BE DEAD - Iron Maiden

Intro:

Riff1:(ySolxN ^FaMibReDovSol)x4

Riff2:(vSolxN ^ReMib SolxN SibDo MibRe)x2 Covered in sinners and dripping with guilt Making you money from slime and from filth. Parading your bellies in ivory towers Investing our lives in your schemes and your powers.

Riff3:(DexN vSib vFa DoxN vSib ^MibReMib)x2
You got to watch them — Be quick or be dead
Snake eyes in heaven — The thief's in your head.
You've got to watch them — Be quick or be dead
Snake eyes in heaven — The thief in your head.

Riff4:(vSolx2 vSolx2 vSolx2 Mibx3ReDovSol)x2 (vSol^^LaSolRevSol ^SolFaRevSol FaMibDovSol Mibx3ReDovSol)x2

Riff5:(vFa ^FaxN vSol ^SolxN)x4 See...what's ruling all our lives See...who's pulling strings See...what's ruling all our lives See who pull the strings

Riff6:(SibvFa DovSol SibvFaSol) (SibvFa DovSol SibDoRe MibFa) I bet you won't fall on your face Your belly will hold you in place.

Intro:

Riff1:(vSolxN ^FaMibReDovSol)x4

Riff2:(vSolxN ^ReMib SolxN SibDo MibRe)x2
The serpent is crawling inside of your ear
He says you must vote for what you want to hear.
Don't matter what's wrong as long as you're alright
So pull yourself, stupid, rob yourself blind.

Riff3: (DexN vSib vFa DoxN vSib ^MibReMib)x2
You got to watch them — Be quick or be dead
Snake eyes in heaven — The thief in your head.
You've got to watch them — Be quick or be dead
Snake eyes in heaven — The thief's in your head.

Riff4:(vSolx2 vSolx2 vSolx2 Mibx3ReDovSol)x2 (vSol^^LaSolRevSol ^SolFaRevSol FaMibDovSol Mibx3ReDovSol)x2 Be quick or be dead — Be quick (quick, quick) or be dead (dead, dead) be-quick-or-be-dead-iron-maiden.txt

Solo: (Do SibDo SibDo SibDo MibMib)

(Do SibDo SibDo SibLab)

(Re DoRe DoRe DoRe FaFa)

(Re DoRe DoRe DoSib)

Riff3:(DoxN vSib vFa DoxN vSib ^MibReMib)x2
You got to watch them — Be quick or be dead
Snake eyes in heaven — The thief's in your head.
You've got to watch them — Be quick or be dead
Snake eyes in heaven — The thief's in your head.

Riff4:(vSolx2 vSolx2 vSolx2 Mibx3ReDovSol)x1
 (vSol^^LaSolRevSol ^SolFaRevSol FaMibDovSol Mibx3ReDovSol)x1
Be quick or be dead — Be quick!